NECRONS

NEMESOR ZAHNDREKH [LEGENDS]

Leader | Reanimation Protocols

M	T	SV	W	LD	OC	RW
5"	5	2+	6	7+	1	4+

85 PTS
Base —

1 KOMMANDO

Transient Madness

While this model is leading a unit, at the start of your Command phase, roll one D6: until the start of your next Command phase, weapons equipped by models in that unit gain the ability below that corresponds with that roll:

- 1-2: [SUSTAINED HITS 1]
- 3-4: [LETHAL HITS]
- 5-6: [DEVASTATING WOUNDS]

2 BEWEGUNG

—

3 BESCHUSS

Staff of light

R	A	BS	S	AP	D
18"	3	3+	5	-2	1

VERWUNDET

2+	3+	4+	5+	6+
T1–2	T3–4	T5	T6–9	T10+

4 ANGRIFF

—

5 NAHKAMPF

Staff of light

R	A	WS	S	AP	D
Melee	4	3+	5	-2	1

VERWUNDET

2+	3+	4+	5+	6+
T1–2	T3–4	T5	T6–9	T10+

◆ VERTEIDIGUNG

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∞ IMMER / EINMALIG

Counter-tactics

Once per battle, after your opponent uses a Stratagem, if this model is on the battlefield, it can use this ability If it does, until the end of the battle, the CP cost your opponent must pay to use that Stratagem again is increased by 1CP.

GEGEN DIESE EINHEIT

W5 · RW 2+ · 4++ · 6 LP je Modell

WIRD VERWUNDET MIT

2+	3+	4+	5+	6+
S10+	S6–9	S5	S3–4	S1–2

RETTUNGSWURF JE DS

DS 0	DS −1	DS −2	DS −3	DS −4
2+	3+	4+	4++	4++

REGELN & KEYWORDS KURZ

Leader Before the battle, in the Muster Armies step, for each leader and support unit in your army, you can select one friendly bodyguard unit that unit can lead.

Reanimation Protocols If your Army Faction is NECRONS, at the end of your Command phase, each friendly unit with this ability that is on the battlefield activates its Reanimation Protocols: -…

AUFSTELLUNG

1x Nemesor Zahndrekh [Legends]

Ausrüstung: Staff of light

Anführer

This model can be attached to the following units: IMMORTALS, LYCHGUARD, NECRON WARRIORS

KEYWORDS Infantry, Character, Epic Hero, Noble, Nemesor Zahndrekh, Leader · **FRAKTION** Necrons